## Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 OTHER THAN SMALL ENTITY **CLAIMS AS FILED - PART I** SMALL ENTITY OR TYPE [ (Column 2) (Column 1) FEE RATE RATE FEE TOTAL CLAIMS 770.00 BASIC FEE BASIC FEE 385.00 OR NUMBER EXTRA NUMBER FILED **FOR** X\$18= X\$ 9= OR TOTAL CHARGEABLE CLAIMS minus 20= X86= X43 =minus 3 = OR INDEPENDENT CLAIMS MULTIPLE DEPENDENT CLAIM PRESENT +290= OR +145= 4200 \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL OTHER THAN CLAIMS AS AMENDED - PART II SMALL ENTITY OR SMALL ENTITY (Column 3) (Column 2) (Column 1) ADDI-ADDI-HIGHEST CLAIMS TIONAL RATE NUMBER PRESENT TIONAL RATE REMAINING Þ **EXTRA** FEE **PREVIOUSLY** FEE **AFTER** AMENDMENT PAID FOR **AMENDMENT** X\$18= X\$ 9= OR Minus Total X86= Minus X43 =OR Independent FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR 66 68 TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 3) (Column 2) (Column 1) ADDI-ADDI-HIGHEST CLAIMS NUMBER **PRESENT** RATE TIONAL TIONAL RATE REMAINING œ **EXTRA PREVIOUSLY** FEE FEE **AFTER** AMENDMENT PAID FOR **AMENDMENT** X\$18=X\$ 9= OR Minus Total = X86= Minus X43= Independent OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= OR +145= TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) ADDI-HIGHEST ADDI-CLAIMS NUMBER PRESENT TIONAL RATE REMAINING TIONAL RATE **PREVIOUSLY EXTRA** FEE **AFTER** AMENDMENT FEE PAID FOR **AMENDMENT** X\$18= X\$ 9= OR Minus \*\* Total X86= Minus X43= Independent OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= OR +145= \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.